Anthony Lawrence Smith, Digital Artist 2859 Barnard Street, San Diego, CA, 92110

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EMPLOYMENT HISTORY:

February 2000 - July 2001: Director of Interface Design, Musicmatch, Inc., San Diego, CA. Responsibilities included GUI design and engineering, art direction and supervision for industry-leading Musicmatch Jukebox software and web-based Guide and Radio products (see www.musicmatch.com). Position combined design, personnel management and product management roles. Daily responsibilities included graphic/GUI design, competitive analysis, presentation preparation, GUI research and development, software integration, Human/Computer Interaction science and analysis (including formal usability testing), and management of a development team comprised of programmers, graphic artists, and technicians.

August 1997 - October 1999: Digital Artist, BMG Direct, Inc. (a division of Bertelsmann), New York City, NY. Responsibilities included design and art direction for 2D and 3D animations, nonlinear digital video design, web, print, and digital effects design, and project management.

August 1993 - August 1997: Senior Digital Artist and Lead Technician, Scantech Color Systems, Inc., Champaign, IL.. Produced photographic and special-effects designs using Scitex, Crosfield, Linotronic, Microsoft Windows, Apple Macintosh, and Adobe software and hardware systems in an ultra-high-end prepress environment. Daily responsibilities included print design for customers such as General Electric, ADM and Wolfram Research, personnel training, project management and digital imaging systems integration.

CORE COMPETENCE:

Software / Hardware: Adobe Photoshop, Illustrator, Aftereffects, Premiere, Streamline, ImageReady, GoLive, Macromedia Fireworks, Dreamweaver, Apple Final Cut Pro, MediaCleaner, Apple OSX and earlier, Windows XP and earlier, TCP/IP and LAN networking, digital video hardware (mixers, digitizers, TBC's/Bridges, pro cameras and decks), Scitex and Linotronic digital imaging systems.

Managerial: Experience with personnel management and training, project and product management, AV presentation design, corporate customer liaison, development team integration, software product definition, research and development, and technical writing.

EDUCATION:

Bachelor of Arts, English Literature, Eastern Illinois University, 1992.

Personal and professional references and examples of work available upon request